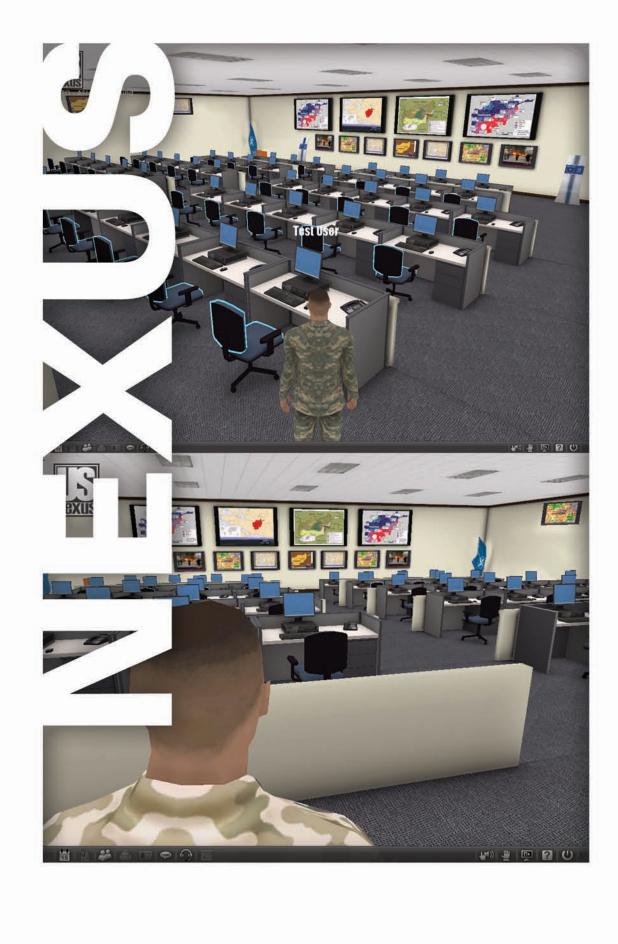


Brent Smith Chief Technology Officer

Jeff Sestokas
Senior Research Scientist



RESEARCH AREAS INCLUDE:

- Understanding how Intelligence Analysts frame and translate factual and hypothetical data into actionable knowledge (Sensemaking)
- ◆ Understanding how problem solving relates to reasoning processes used by individuals and teams in the intelligence community to convert actionable knowledge into decisions and solutions (Problem Solving/Problem Detection)
- Understanding how knowledge and information is shared or transferred between individuals and teams (Communication)
- Understanding how individuals and teams store and retrieve knowledge to perform work and make decisions (Knowledge Management)
- Understanding how individuals and teams acquire new or modify existing knowledge, skills, and behaviors to improve their mental models (Learning)

ECS specializes in the research, design, development, implementation, and sustainment of next-generation learning systems.

Our primary areas of expertise include:

- Advanced Instructional Design methodologies and technologies
- ◆ 2D and 3D Serious Games
- ◆ Immersive simulations
- Virtual worlds / Virtual Learning Environments
- Enterprise assessment tools and middleware
- Mobile computing applications
- Learning standards and specifications

Specific Capabilities

- Experimental Psychology with proven performance in examining and testing cognitive biases within Virtual Learning Environments
- Social Scientists and Statisticians
- Subject Matter Expertise

Type of Research

- High quality organization with a focus on applied research
- Experience in transitioning R&D into an operational training environment

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